Module code	TG-3306	TG-3306			
Module Title	Innovatio	Innovation & Entrepreneurship II			
Degree/Diploma	Bachelor	Bachelor of Engineering			
Type of Module	Major Op	Major Option			
Modular Credits	2	Total student workload	4	hours/week	
		Contact hours	2	hours/week	
Prerequisite	None	None			
Anti-requisite	None	None			

Aims

The module aims to build on students' exposure to innovation and entrepreneurship. In addition, students can have the opportunity to cultivate close working relations with major stakeholders in the Bruneian innovation ecosystem to ensure the students have meaningful routes to market.

Learning Outcomes:

On successful completion of this module, a student will be expected to be able to:

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Middle order :	20%	- analyse case studies to understand commercial challenges faced by			
		Bruneian businesses			
		- analyse the relationship between venture capital and business			
		operators using case studies from UK businesses			
Higher order:	80%	 comprehend support mechanisms available for student entrepreneurs and start-ups reach the regional and global market with their ideas and products analyse technology trade-offs in the concept evaluation and selection process demonstrate the ability to communicate effectively and persuasively to senior Bruneian stakeholders 			

Module Contents

- Management of teams to develop an innovative product concept, and validate the concept with potential customers and users
- Evaluation of market opportunity and revenue projections for the product's market segment
- Exposure to Bruneian entrepreneurs and their challenges and success stories
- Capital raising to purchase materials to develop product concept prototype
- Application of engineering rigour to the product prototyping process, and use of 3D modelling and printing
- Pitch product prototype to senior Bruneian stakeholders

Assessment	Formative	Monthly online multiple choice and file upload questions		
assessment		will be used to evaluate their learning		
	Summative	Examination: 0%		
	assessment	Coursework: 100%		
		- 6 group assignments (5% each)		
		- In-class individual participation (20%)		
		- 1 group design project report (20%)		
		- 2 group design project presentations (15% each)		

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